

Reflection for Interactive Room Participants

Wow! You've transformed an entire room to be interactive with Makey Makey. Now, take a moment to reflect on what you've learned.

1. How did you want people to feel when they interacted with your design?
2. Describe your favorite reaction from a visitor to the interactive room.
3. What was easy about creating your interactive space?
4. What was difficult about creating your interactive space?
5. What would you like to change about your design?
6. What made you choose the sound effects you incorporated? Are you still happy with that choice?
7. What did you learn about Makey Makey and designing during this process?
8. What strengths did you discover about yourself as a designer?