

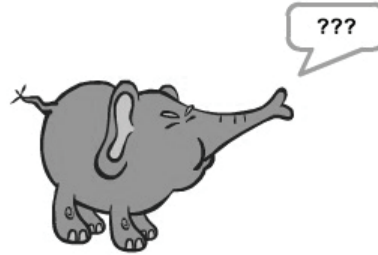
Scratch Music Tips & Tricks

Surprise!

Play a random sound

when **space** key pressed

play sound **pick random 1 to 5000**



Bip-Boop-Bop-Bip-Boop-Bop...

Play sounds in sequence

when **up arrow** key pressed

play sound **counter**

change **counter** by **1**

Rat-a-tat-tat!

Play quick drum patterns*

when **right arrow** key pressed

broadcast **play drum**

when I receive **play drum**

play drum **1** for **0.25** beats

Harmonize!

Play several notes at once

when **down arrow** key pressed

broadcast **play chord**

when I receive **play chord**

play note **60** for **0.5** beats

when I receive **play chord**

play note **64** for **0.5** beats

when I receive **play chord**

play note **67** for **0.5** beats

*Why not just use "when key pressed" with "play drum"? This way lets you play repeated notes faster.